Transforming Storytime Beyond the Book

Mother Goose On The Loose
www.mgol.net

Use these guides to help intention-ally plan your storytimes. **Indicators** are the skills you want the children to build and **Practices** lists activities that can be used to build those skills in your storytimes.

CHOOSE A SCHOOL READINESS SKILL

- ☐ Approach to Learning
- ☐ General Knowledge
- ☐ Physical Development & Health
- ☐ Personal & Social Development
- ☐ Language & Literacy

CHOOSE A EVERY CHILD READY TO READ SKILL

- ☐ Oral Language
- ☐ Phonological Awareness
- ☐ Vocabulary
- ☐ Letter Knowledge
- ☐ Print Awareness/ Conventions
- ☐ Background Knowledge/Narrative

CHOOSE A 21st CENTURY SKILL

- ☐ Critical thinking & Problem Solving
- ☐ Creativity & Innovating
- ☐ Communications & Collaboration
- ☐ Cross-disciplinary Thinking
- ☐ Taking on Challenges
- ☐ Self-directed/Engaged Learning
- ☐ Teamwork
- ☐ Persistence
- ☐ Focus and Self-control
- ☐ Citizenship
- ☐ Personal & Social Responsibility
- ☐ Information and Communications Technology

Practices

SCIENCE
- ☐ Ask questions
- ☐ Provide tools for measuring & observation
- ☐ Do experiments
- ☐ Including building & ramp activities
- ☐ Use books about animals
- ☐ Weigh and sort

TECHNOLOGY
- ☐ Use age-appropriate apps
- ☐ Show quality videos
- ☐ Use recorded music
- ☐ Introduce new material via technology

READING
- ☐ Ask "when, where, how and why"
- ☐ Encourage children to describe feelings, explain ideas, compare events, use new vocabulary
- ☐ Use props and drama
- ☐ Act out stories
- ☐ Use books with diverse cultures, ethnicities, geographic locations and multiple abilities

ENGINEERING
- ☐ Build with blocks or Legos
- ☐ Including building and ramp activities
- ☐ Use rulers to measure (weigh & measure)
- ☐ Sort and count items using containers
- ☐ Use position words (up, down, over, etc.)

MUSICAL & VISUAL ARTS
- ☐ Provide crayons, clay, markers, paint, scissors, stamps and other tools
- ☐ Use music, singing, & dances from many cultures
- ☐ Use props: scarves, drums, bells, shakers,
- ☐ Use chants, rhymes, and songs

MATHEMATICS
- ☐ Play board games, use counting cubes
- ☐ Play matching and sorting games
- ☐ Use puzzles and manipulatives
- ☐ Read books that include counting or numbers
- ☐ Provide items for counting, sorting, and "money" for purchases
- ☐ Use math-related words

Indicators

SCIENCE
- ☐ Encourage observation
- ☐ Use inquiry & investigation
- ☐ Exposure to the natural world
- ☐ Test out hypotheses
- ☐ Learn through trial and error
- ☐ Promote interest and curiosity about the world

TECHNOLOGY
- ☐ Use technology applications
- ☐ Enhance transitions
- ☐ Introduce new material via technology
- ☐ Spark interest in technology

READING
- ☐ Promote concept development
- ☐ Extend understanding
- ☐ Grow vocabulary
- ☐ Enhance book reading
- ☐ Let children to recognize themselves & become familiar with others

ENGINEERING
- ☐ Reinforce position words
- ☐ Model the use of tools
- ☐ Exercise motor skills
- ☐ Actively engage in problem-solving

MUSIC & VISUAL ARTS
- ☐ Use fine motor skills
- ☐ Encourage personal expression
- ☐ Create music
- ☐ Celebrate diversity through new experiences
- ☐ Enhance transitions & celebrations
- ☐ Communicate via song & dance

MATHEMATICS
- ☐ Promote concept development
- ☐ Encourage comparison of shapes
- ☐ Extend understanding of numbers, counting, and patterns
- ☐ Enable measuring and comparing
- ☐ Promote interest & curiosity about numbers
- ☐ Boost math engagement in everyday life.

Try planning & presenting a storytime where you only use one book! Use the chart on the other side to make sure you present it in ways that touch upon multiple intelligences and build 21st century skills

Title: _____   Author: _____   Illustrator: _____

Describe 6 ways to present the book	Skills being developed
1	
2	
3	
4	
5	
6	